Landscape Forms’ collaborative process fuses form with function.
Kirt Martin really wants me to meet everyone. When I arrive at Landscape Forms—a sprawling three-facility campus in Kalamazoo, Michigan with more than 430 full-time employees currently—the chief creative officer is eager to show me around. I shake hands with two dozen people, all of them eager to tell me how they fit into the award-winning design story that is the outdoor site furnishings and lighting company.

“This is our design space,” Kirt says as we push through the doors of the design center. Inside, printouts are tacked up to display projects in progress—like an outdoor modular seating and lighting system that’s in progress with Designworks, the BMW Group subsidiary that works for a variety of industries. In the middle of the room, tiny 3D printed chairs and benches from that project remind everyone of today’s to-do list, and a nearly long list of deadlines is printed so large you can see it nearly anywhere you stand. “We try to keep all of our work visual because we want to make sure people are weighing into the concepts,” Kirt says as he walks me through how the design process here really works.

Currently Landscape Forms works with more than 20 outside design partners, a lot for a firm of this size. At a long, low table in front of the design center’s windows, 20-something industrial designer Site Li sits at his laptop, going back and forth with designers all over the world. In addition to Designworks, Site’s also working on a project with Claudia Issa from Brazil; early concept renderings of their collaboration fill the room. “Claudia is more like an artist than a designer,” Site says. “We work with people from diverse backgrounds so we can keep learning and expanding our product and get inspiration from different industries.”

Kirt calls Site, a recent Cranbrook Academy graduate with five years in the industry, one of the team’s “translators,” as he liaises between partners and Landscape Forms. “The beauty of working with outside designers is we can cross-pollinate from other industries,” Kirt says. “Here we are, this little company in Kalamazoo (population 75,000), and we can compete globally because we’re pulling in designers and great thinking from around the world.” Designworks is just one example of international collaboration. The most recent project is set to launch in late 2020, offering a serpentine variety of benching with integrated lighting, all made of concrete.

At Landscape Forms, the design, engineering, and marketing teams work together from day one. Kirt says that’s unusual for most organizations, as processes typically start with design before they’re unveiled to engineering. James Bucholtz, product engineering group leader, says that structure helps the process move quickly and keeps everyone on the same page. It also means getting to work across departments, which James loves. “I work with the design team upfront. I work with the marketing team toward the end during product launches and photo shoots. In the middle I’m working with supply chain, manufacturing, the tool room, just about everybody who touches this product. Everybody along the way has an opportunity to look at new products coming down the line to make sure we’re making it a manufacturable, repeatable product.” Strong collaboration has led to some 70 design awards in less than 10 years, including the most recent 2020 Red Dot Award for Product Design.

Not everyone always agrees throughout the back and forth process, though. Kirt calls it "We want people to ask, ‘Is it furniture or is it public art?’"
creative abrasion. “We have to hug it out,” he laughs. “That’s built in. We want to be people who disagree during the day but don’t stop being friends at night.”

Frequent five-minute discussions, or some-times debates, happen each day as projects progress. “Designers will tell you they dream in the clouds—they have all these pretty things they see in their minds,” James says. “But even when we have to actually build it, there’s never any pushback that’s like, ‘We can’t do that.’ We always want to figure out together the best way to achieve the design intent.”

It’s part of the company’s overall ethos, as this group really does seem to share every-thing from lunch to profits. Landscape Forms launches anywhere from eight to 16 new out-door products (site furnishings, lighting, structures, and more) each year—hence the ever-present list of deadlines on display. It’s a lot more than other companies launch an-nually, Kirt says. “Our pathway to growth has traditionally been through new product devel-opment. We don’t let up on new products.”

Kirt says, adding that some companies in the region take years to develop a single product. He simply can’t imagine it. “I can’t see that happening—stay within the yellow lines—as forklifts zoom by. Landscape Forms took over part of this space, a former GM manufacturing ware-house, five years ago when they needed room to grow their manufacturing needs.

Before long we’re back at the East Michigan Avenue headquarters, venturing deep into the belly of the loud and dusty warehouse space, where prototypes for the Designworks project are under review. The team is checking out the latest mold to see how it’s holding up. What started as three pieces of orange foam was cut and stacked, then sculpted and filled with sil-icone and Bondo, sanded, primed, and waxed. “We didn’t even know if we could do this at first,” Brian says. “We’re doing these thin con-crete molds and setting them on really cool structural legs. This way the customer’s not paying for solid pieces of concrete, we’re ship-ping less weight, and we can stack them into each other. The configurations are also really cool, and the technology and lighting will run through it.”

Meanwhile, across the Atlantic Ocean in a redbrick building surrounded by startups in Munich, a handful of designers pore over drawings and images of the prototype. They’re more than 4,000 miles away from Site and his laptop, but they and Tobias Adami, creative di-rector at the European studio of Designworks, meet with him virtually on a regular basis. Tobias says the process always starts with a conversation—what are we trying to accom-plish and what do we have in mind? “We sup-
port this with really fast, easy sketches. We’re in a digital world, but we use these analog work methods because if you can see something sketched on a piece of paper it leaves things open—there’s a lot of space for interpretation,” he says. “This leads to new ideas.” Technical drawings confirm when everyone agrees on proportions and final dimensions. “This helps us understand, for example, how people will use the seating,” Tobias says of the current collaboration. “We’ve designed this so people who want to rest for a short time can sit on that furniture in a normal position, but we’ve also allowed for larger seating surfaces that invite people to lay back and lounge.” Technical drawing and 3D modeling in Munich combined with models and prototypes in Kalamazoo bring the project to life. “In the end we’re able to produce 1:1 prototypes or mockups so we can see how things really perform—checking the weight, overall appearance, and seeing how everything fits together,” Tobias says. “This helps our team at Designworks better evaluate how the final objects express themselves whether it’s daytime, nighttime, or under various other light conditions.” Back in Kalamazoo, Brian looks over the latest prototype, which the team was able to make quickly so they could determine what worked. “Instead of making things out of foam or paper or wood to begin with, we dove right into making molds in concrete because we’ve never done benches of that length with that kind of a thin cross-section before,” he says. Tobias says projects like these are the exciting collaborations both teams crave. Some times the designers and engineers even switch roles, with the designers talking about the production process or materials and the engineers doing sketches. “It’s really interesting and not quite normal. There’s a real handshake there,” he says. “If you’re really interested in doing something that’s better, that goes beyond, that helps people or offers new perspectives, you have to be open.”

“Staying ahead from an innovation standpoint, working with partners like Designworks, and really serving the landscape architecture community is what keeps us up at night.”